

# GAMING INSURRECTION

for gamers, by gamers

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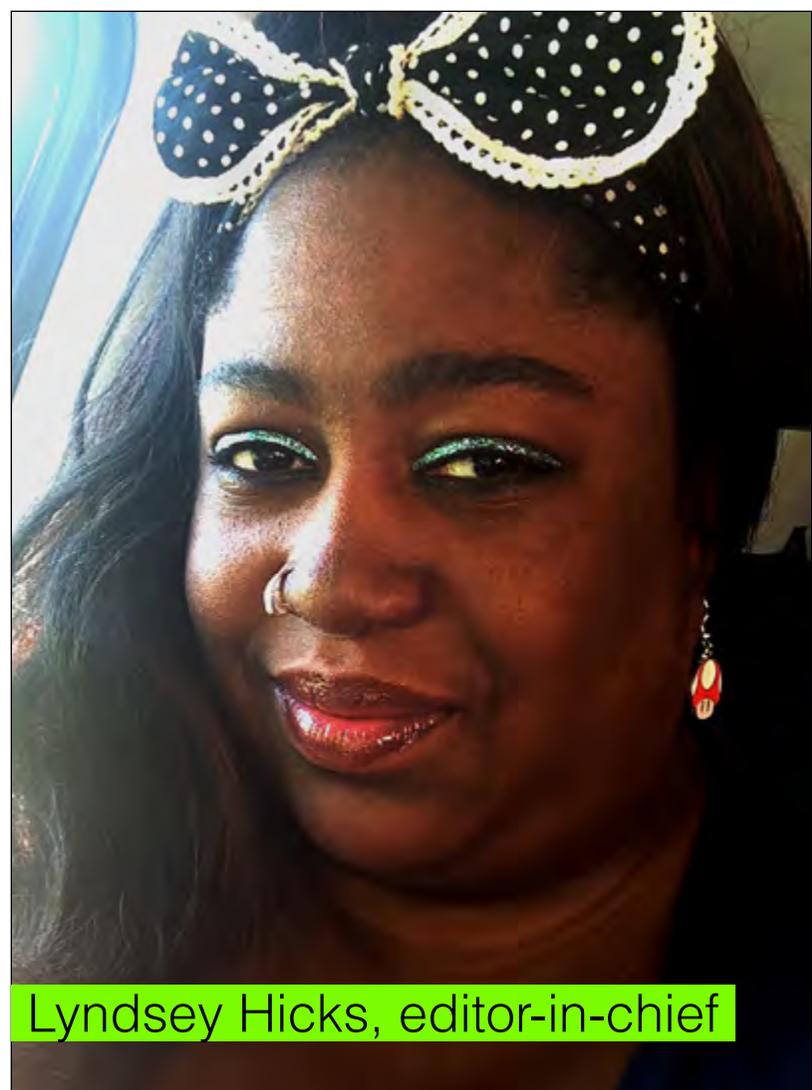
MINI-ISSUE



## NINTENDO AMIBO

GI looks at the depth-adding figurine collection of past, present and future

# from the editor



**F**or the first time in Gaming Insurrection's history, we are introducing the mini-issue concept. This is where we take a topic and devote a smaller-than-normal issue to it, looking at the nuances and interesting ideas surrounding the topic as well.

This quarter, we take a look at the concept of Nintendo's amiibo, small figures representing the different characters associated with the company's storied franchises. Yes, there are a few non-Nintendo characters in the figure collection but mostly these figures are Nintendo's way of cashing in on your love for its franchises. We at GI have ponied up the money because we appreciate the love Nintendo shows to its franchises in the modern day era.

Amiibo are a novel idea that work across at least two Nintendo consoles: the Wii U and the 3DS handheld family. They usually add some depth to

whatever game they're being used in, which is a welcome idea in a Nintendo landscape littered with unusable peripherals. The fact that they can be collectibles as well is helpful because it increases the joy of buying the figures in the first place: I can look at them or use them if I choose. I'm getting bang for my buck and something shiny, pretty and collectible.

We know that amiibo will be usable with the now-available Switch, but it remains to be seen how much of the current integration will remain intact. Let's hope that they stick around to continue providing more enjoyment and look gorgeous while doing so.

Enjoy the mini-issue!

Lyndsey Hicks, editor-in-chief

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**LYNDESEY HICKS** is co-founder and editor-in-chief of GI. She enjoys watching various anime with her significant other, editing, picking apart Harry Potter lore and planning random anime con visits. Lyndsey resides in Columbia, S.C.

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## GI REVIEW POLICY

Scale is from 1 to 5 as follows:

- 1 — **Broken.** Absolutely do not play this game. A broken mess from start to finish. Game is unplayable and irredeemable in all areas.
- 2 — **Substandard.** The game isn't for everyone. Some mechanics work; others need work. Overall design is questionable in some areas.
- 3 — **Average and meets expectations.** Mechanics work and it's a decent package overall. It's playable, and you'll come back to the game.
- 4 — **Above average.** Exceeds expectations. Overall, a great game worth keeping in a gamer's library. Presentation and mechanics all work as expected and add to or enhance the gaming experience.
- 5 — **Masterpiece.** Everyone should play this title at least once to experience what it has to offer.



mini-issue feature

# AMIBOS WELCOME

BY LINDSEY HICKS GAMING INSURRECTION

**G**aming Insurrection is in the video game journalism industry for a reason: We love to play video games. We also have a well-known love of anything retro and this extends to Nintendo. That love has grown from the days of the NES to the recent Wii

U. With the advent of amiibo in 2014, the opportunity to collect Nintendo-related merchandise skyrocketed and became a driving force for the Wii U and the 3DS series.

GI began collecting amiibo with the purchase of a Wii U and the NFC Reader/Writer

in 2015, and we've been immersed in the world of collecting and unlocking since.

We celebrate our love of the Nintendo figurines this issue with a look at how they work and what they can be used for within our growing collection of games.

# WHAT ARE NINTENDO AMIIBO



Amiibo are small statue-like figures that represent characters found in Nintendo games for the Wii U and the 3DS console family. These figures are scanned into a compatible game and information is either stored to it or information is read from it. This information can be used in games to save data or unlock characters and items.

## GAMES WE OWN THAT USE AMIIBO

Animal Crossing: Amiibo Festival  
Animal Crossing: Happy Home Designer  
Super Smash Bros. for Wii U

Amiibo's Greatest Bits  
Super Mario Maker  
Animal Crossing: New Leaf



## HOW TO USE AMIIBO WITH VARIOUS NINTENDO SYSTEMS

There are three ways to use amiibo: a Wii U console game pad, a New 3DS XL or a Nintendo NFC Reader/Writer for use with the original 3DS/2DS systems.

### Wii U game pad

Simply tap the figure onto the NFC spot that's on the pad. The game will

communicate with the figure.

### New 3DS XL

This is the same as using a Wii U game pad. Tap the figure on the lower screen and the game will communicate with the figure.

### Nintendo NFC Reader/Writer

The circular device has the same design and function as the spot found on a Wii U game pad or New 3DS XL. Press the button on the front of the reader and place a figure on the top. Make sure the reader is pointing toward the infrared communication port of the system.



